

Togiak, Alaska for FSX
by: Scenery4FlightSims.com

This is a representation of Togiak Airport Alaska (PATG). Togiak is located at the head of Togiak Bay, 67 miles (108 km) west of Dillingham. It lies in Togiak National Wildlife Refuge, and is the gateway to Walrus Island Game Sanctuary.

Togiak Airport has two runways with gravel surfaces: 3/21 measures 4,400 by 75 feet (1,341 x 23 m) and 10/28 is 981 by 59 feet (299 x 18 m). The airport is unattended. For the 12-month period ending December 31, 2006, the airport had 10,200 aircraft operations, an average of 27 per day: 78% air taxi and 22% general aviation.

Here are the changes made to this airport:

- > Removed default buildings and added buildings that look more appropriate for this airport.
- > Reorganized parking.
- > Added ramp area lighting.
- > Removed the artificial looking FS airport background.
- > update Magnetic deviation and realign runways accordingly.
- > Added Terminal Waypoints according to current approach charts.
- > Modified GPS and RNAV approaches to correspond to current approach charts.
- > Added land class scenery to represent the Village of Togiak.