

Soldotna, Alaska Scenery for FS9

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This is fictional scenery for Soldotna, Alaska (PASX), designed for FS9.

Here is what to look for in this scenery package:

- > Expanded parking.
- > Removed most default buildings and added buildings that seems more appropriate for this scenery.
- > Added a landclass for the city of Soldotna.
- > Added night lighting to the ramp area.
- > Added Headquarters and Nordic lakes south of the airport.
- > Added taxi signs.