

Prince George Airport, B.C (CYXS) for FS-2004
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This is fictional scenery for CYXS, Prince George Airport, B.C, designed for FS9.

I created this scenery to make it a bit more realistic. The default scenery was pretty bare and the buildings just didn't fit.

Prince George Airport (IATA: YXS, ICAO: CYXS) is an airport that serves Prince George, British Columbia, Canada, and the surrounding area. It is located just within the southern boundary of the city, 2.8 nautical miles (5.2 km; 3.2 mi) southeast, and is run by the Prince George Airport Authority.

It is home to the fourth longest commercial runway in Canada and the 2nd longest in British Columbia. It is Canada's newest designated tech stop airport it can handle all wide body, main deck freighters and can refuel any size aircraft in less than 90 minutes.

Here is what to look for in this scenery package:

- Removed most of the default airport buildings and replaced them with more appropriate buildings
- Reconfigured the parking spots and added additional
- Added some taxi signs
- Added night lighting to the ramp area
- Lengthened two of the runways per current Airport diagram
- Rotated the airport to adjust runway headings to match current charts
- Added GPS approach to runway 33
- Added missing some missing waypoints
- Made some modifications to the terrain to fix Microsoft errors