

Petersburg, Alaska Scenery for FS9
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This is fictional scenery for Petersburg, Alaska (PAPG), designed for FS9. I created this scenery to "dress up" the area and update the airport.

Here is what to look for in this scenery package:

- > Expanded the ramp and added additional parking spaces.
- > Removed stock buildings and replaced with buildings that look more appropriate for area.
- > Added gravel shoulders to runway with invisible taxiway so AI aircraft won't taxi on the runway.
- > Added ramp lighting for night operations.
- > Added missing LDA/DME approach to runway 22.
- > Added fence around airport border.