

Palmer, Alaska Scenery for FS9
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This is fictional scenery for Palmer, Alaska (PAJN), designed for FS9. I created this scenery to fix some scenery issues and "dress up" the area.

Here is what to look for in this scenery package:

- > Major revision of airport including missing and/or improperly named taxiways.
- > Added/modified taxiway signs throughout airport.
- > Modified the landclass to remove the village on the east side of the airport and replace it with a golf course (as in the real world airport).
- > Added passenger terminal, even though the real airport does not have one (I said fictional).
- > Expanded ramp areas and extended runway safety area at approach end of Rwy 9.
- > Added night lighting to the ramp area.
- > Added additional parking spots.
- > Added Other buildings/hangars.
- > Added short gravel taxiway parallel to rwy 16-34. In real airport this is for small bush/ski planes.