

Koyuk, Alaska Scenery for FS9

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This is fictional scenery for Koyuk, Alaska (PAKK), designed for FS9. I created this scenery to "dress up" the area and update the airport.

Here is what to look for in this scenery package:

- > Re-designated the runway as 01-19 corresponding to current charts.
- > Added additional parking spaces.
- > Removed stock buildings and replaced with buildings that look more appropriate for area.
- > Added landclass village representing the town of Koyuk.
- > Added ramp lighting for night operations.
- > Added missing GPS approach for runway 01.