

Kodiak, Alaska Scenery for FSX

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This is fictional scenery for Kodiak, Alaska (PADQ), designed for FSX. I created this scenery to update the airport and surrounding area and replace several of the unrealistic looking buildings with something more appealing.

Here is what to look for in this scenery package:

- > Replaced the several original default buildings with default buildings that look like they would fit better in this environment.
- > Added some static aircraft.
- > Added night lighting to the ramp areas.
- > Added a fire station.
- > Rearranged parking.