

Ketchikan, Alaska Scenery for FSX

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This is fictional scenery for Ketchikan, Alaska (PAKT), designed for FSX. I created this scenery to update the airport and surrounding area and replace several of the unrealistic looking buildings with something more appealing.

Here is what to look for in this scenery package:

- > Replaced the original default buildings with stock buildings that look like they would fit better in this environment.
- > Added some static aircraft.
- > Added night lighting to the ramp areas.
- > Reworked the parking ramps to more closely match the real world airport diagram.
- > Added the overrun to both ends of the runway (per airport diagram).
- > Rearranged parking.
- > Added additional taxiway signs.
- > Added ramp lighting for night operations.
- > Removed the default landclass "city" from around the airport.