

3 Kenai Peninsula Airports, Alaska Scenery for FSX by: Scenery4FlightSims.com

This is fictional scenery for 3 airports located on the Kenai Peninsula in Alaska, designed for FSX. The airports are Kenai, Soldotna, and Seward. I created this scenery to fix some major terrain issues of the default scenery and to fix and enhance the airports.

Three airports are included in this package:

Kenai Airport (PAEN)

Soldotna Airport (PASX)

Seward Aport (PAWD)

Here are the changes:

Kenai Airport:

- > Extended the Kenai river beyond Soldotna.
- > Added several roads around the airport.
- > Reconstructed the on-airport, man-made seaplane waterway, incorporating it into the airport property.
- > Relocated the city with landclass to more closely represent the real world location.

Soldotna Airport:

- > Added the Kenai river adjacent to the airport (Missing in default scenery).
- > Relocated the city with landclass scenery to more closely represent the real world location.

Seward Airport:

- > Reconstructed the shorelines in the area of the airport.
- > Reconstructed the city of Seward with landclass scenery.
- > Added a marina.
- > Added a cruise ship dock.
- > Added a cargo ship dock.

> Realigned the runways and updated the designation numbers to match real world.

All 3 airports:

> Removed most of the default airport buildings and replaced them with more appropriate buildings.

> Reconfigured the parking spots and added additional.

> Added night lighting to the ramp area.

> Added missing taxiway signs.