

Homer, Alaska Scenery for FSX
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This is fictional scenery for Homer, Alaska (PAHO), designed for FSX. I created this scenery to update the airport and surrounding area and replace several of the unrealistic looking buildings with something more appealing.

Here is what to look for in this scenery package:

- > Added a gravel taxiway along the long end of the runway (not real world).
- > Replaced the original default buildings with default buildings that look like they would fit better in this environment.
- > Added land class scenery to create the town of Homer adjacent to the airport.
- > Added some static aircraft.
- > Added night lighting to the ramp areas.
- > Added taxiway signs.
- > Since Homer is a port fishing town, added a marina area with lighthouse.