

Homer, Alaska Scenery for FS9  
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This is fictional scenery for Homer, Alaska (PAHO), designed for FS9. I created this scenery to "dress up" the area, which was pretty bare.

Here is what to look for in this scenery package:

- > Added a dirt taxiway for the longest stretch of Runway 03-21 so you don't have to taxi the full length on the runway. No Airport Diagram available.
- > Added a landclass town to represent the town of Homer at it's approximate real-world location.
- > Added buildings to the airport ramp area after deleting the unrealistic default buildings.
- > Added night lighting to the ramp area.
- > Added taxiway signs.
- > Added a marina and lighthouse at tip of peninsula.