

Gustavus, Alaska Scenery for FS9

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This is fictional scenery for Gustavus Airport (PAGS), Alaska , designed for FS9. I created this scenery to "dress up" the area, which was pretty bare and outdated.

Here is what to look for in this scenery package:

- > Expanded parking ramp and added parking spots.
- > Reconfigured the airport to closely match aerial photo.
- > Removed default terminal and added a terminal building that seems more appropriate for this scenery.
- > Remove other default buildings from the ramp and replaced with more appropriate buildings.
- > Added night lighting to the ramp area.
- > Added landclass scenery for the town of Gustavus.