

Dillingham, Alaska Scenery for FSX

by: Scenery4FlightSims.com

This is fictional scenery for Dillingham, Alaska (PADL), designed for FSX. I created this scenery to update the airport and surrounding area and replace several of the unrealistic looking buildings with something more appealing.

Here is what to look for in this scenery package:

- > Added a gravel taxiway along the long end of the runway (not real world...I don't like having to taxi on the runway).
- > Replaced the original default buildings with default buildings that look like they would fit better in this environment.
- > Added land class scenery to create the town of Dillingham adjacent to the airport.
- > Added some static aircraft.
- > Added night lighting to the ramp areas.
- > Added taxiway signs.
- > Rerouted one of the roads that was crossing airport property.
- > Since Dillingham is a Salmon fishing town, added a marina area with lighthouse and a processing plant.