

Deadhorse, Alaska Scenery for FSX

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This is fictional scenery for Deadhorse, Alaska (PASC), designed for FSX. I created this scenery to "dress up" the area, which was pretty bare and outdated.

Here is what to look for in this scenery package:

- > Removed default buildings and added buildings that seems more appropriate for this scenery.
- > Added night lighting to the ramp area.
- > Added cargo ramp.
- > Changed runway designation from 22-4 to 23-5 based on current charts.
- > Removed bridges across lakes adjacent to airport.
  
- > Added other miscellaneous scenery objects to make it look more like an active airport.