

Castlegar/West Kootenay Regional Airport, B.C (CYCG) for FS-2004  
by: Scenery4Flightsims.com

This is fictional scenery for CYCG, Castlegar/West Kootenay Regional Airport, B.C, designed for FS9.

I created this scenery to make it a bit more realistic. The default scenery was pretty bare and the buildings just didn't fit.

Castlegar the second largest city in the West Kootenay region of British Columbia, Canada. It is located within the Selkirk Mountains at the confluence of the Kootenay and Columbia Rivers. It is a regional trade and transportation centre, with a local economy fueled by forestry, mining and tourism.

Here is what to look for in this scenery package:

- Removed all of the default airport buildings and replaced them with more appropriate buildings
- Reconfigured the parking spots and added additional
- Added some taxi signs
- Added night lighting to the ramp area
- Added a fence around the airport
- Fixed several issues with the Columbia River adjacent to the airport
- Added missing NDB and Localizer approaches
- Added a representation of the city of Castlegar