

Bethel, Alaska Scenery for FSX  
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This is fictional scenery for Bethel, Alaska (PABE), designed for FSX.  
I created this scenery to update the airport and replace several of the unrealistic looking buildings with something more appealing.

Here is what to look for in this scenery package:

- > Added missing runway 19L-01R
- > Renamed the original parallel runway 19R-01L
- > Added connecting taxiways, with signs, between the parallel runways.
- > Renamed the short gravel runway (originally 29-11) 30-12 per current airport diagram.
- > Extended the general aviation ramp.
- > Added some static aircraft.
- > Added night lighting to the ramp areas.
- > Added taxiway signs.