

Arctic Village, Alaska Scenery for FS9

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This is fictional scenery for Arctic Village, Alaska (PARC), designed for FS9. I created this scenery to "dress up" the area and update the airport.

Here is what to look for in this scenery package:

- > Lengthened the runway to 4500 feet per real world specification.
- > Added additional ramp for more parking and space for two hangars (fictional).
- > Removed stock buildings and replaced with buildings that look more appropriate for area.
- > Added grass taxiway to connect to RWY 2 start point.
- > Cleaned up shorelines of lakes adjacent to airport.
- > Added landclass village representing the town of Arctic Village.
- > Added ramp lighting for night operations.
- > Added missing GPS approaches for both runway 2 and 20.
- > Realigned runway to current magnetic variation